

CELINE LENG

Visual Development and Concept Artist

DETAILS

ADDRESS

Pasadena
United States

PHONE

6269930131

EMAIL

clengarts@gmail.com

LINKS

[Portfolio](#)

[LinkedIn](#)

[Instagram](#)

SKILLS

Adobe Photoshop CC

Adobe Illustrator

Adobe InDesign

Blender

Procreate

LANGUAGES

English

Mandarin Chinese

PROFILE

Celine is a story driven artist who is highly adaptable to a multitude of different IP's, styles, and mediums. She has experience in and enjoys working in both film and game studio settings.

EMPLOYMENT HISTORY

Background Artist, RumbleBox Inc. Los Angeles
Dec 2023 — Apr 2024

- Work with the Friends of the Observatory team at Griffith Park
- Compose layouts and create background paintings for an unreleased film Evaluate and create assets to assist with the animation department

Concept Art Intern, Floor 84 Studio Van Nuys
Jun 2023 — Aug 2023

- Worked closely with the Art Director and Art Leads on Roblox
- Created exploratory sketches and visual illustrations for environment designs Made pre-production concept ideations for the art and design teams

Concept Design Lead, ArtCenter College of Design Pasadena
Jan 2023 — Jun 2023

- Created orthographic illustrations of landmark buildings and street view designs
- Designed in-game weapons/props with corresponding VFX
- Established UI Design and Ability VFX designs

EDUCATION

B.S in Entertainment Design, Concept Track Pasadena
Candidate, ArtCenter College of Design
Sep 2020 — Apr 2024

Graduated with Honors (GPA: 3.75)